

CONNA SCENCE EXAMINED

@jimweirich
EdgeCase

Wednesday, April 11, 12

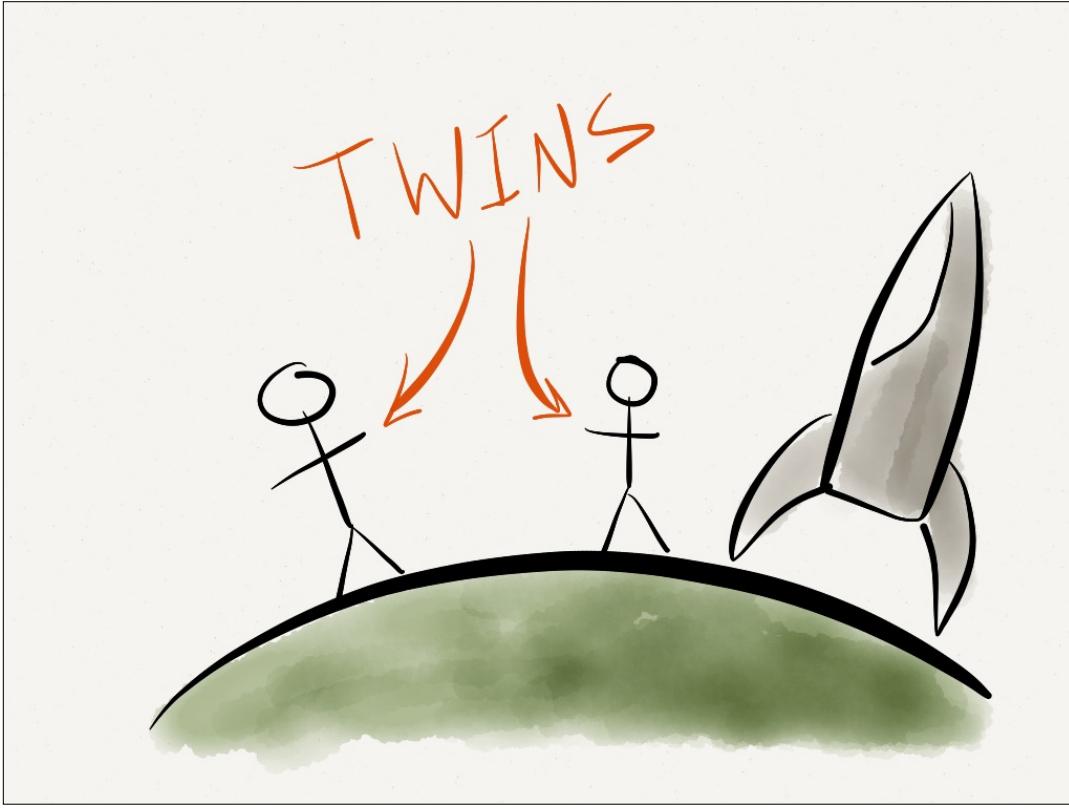
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TWIN PARADOX

The illustration features two simple stick figures with small circles for heads and single vertical lines for bodies. They are positioned on green, watercolor-style washes that look like hills or mounds. The figure on the left is pointing upwards towards the word 'TWIN'. The figure on the right is pointing upwards towards the word 'PARADOX'. Both words are written in large, bold, orange letters with black outlines. The letters have a slightly distressed, hand-drawn appearance.

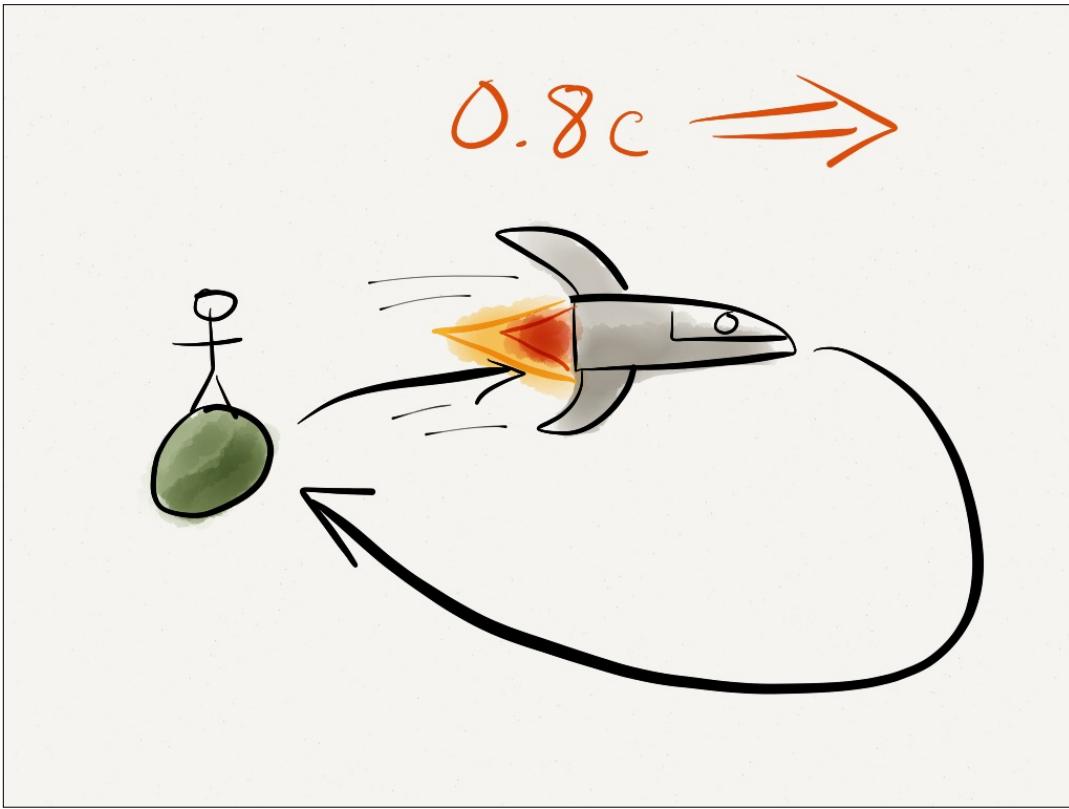
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$$\epsilon = \sqrt{1 - v^2/c^2}$$

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$$\sqrt{1 - 0.8^2/1^2}$$

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$$\sqrt{1 - 0.8^2 / 1^2}$$

$$\sqrt{1 - 0.64}$$

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7

$$\sqrt{1 - 0.8^2 / 1^2}$$

$$\sqrt{1 - 0.64}$$

$$\sqrt{0.36}$$

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$$\sqrt{1 - 0.8^2 / 1^2}$$

$$\sqrt{1 - 0.64}$$

$$\sqrt{0.36}$$

$$0.6$$

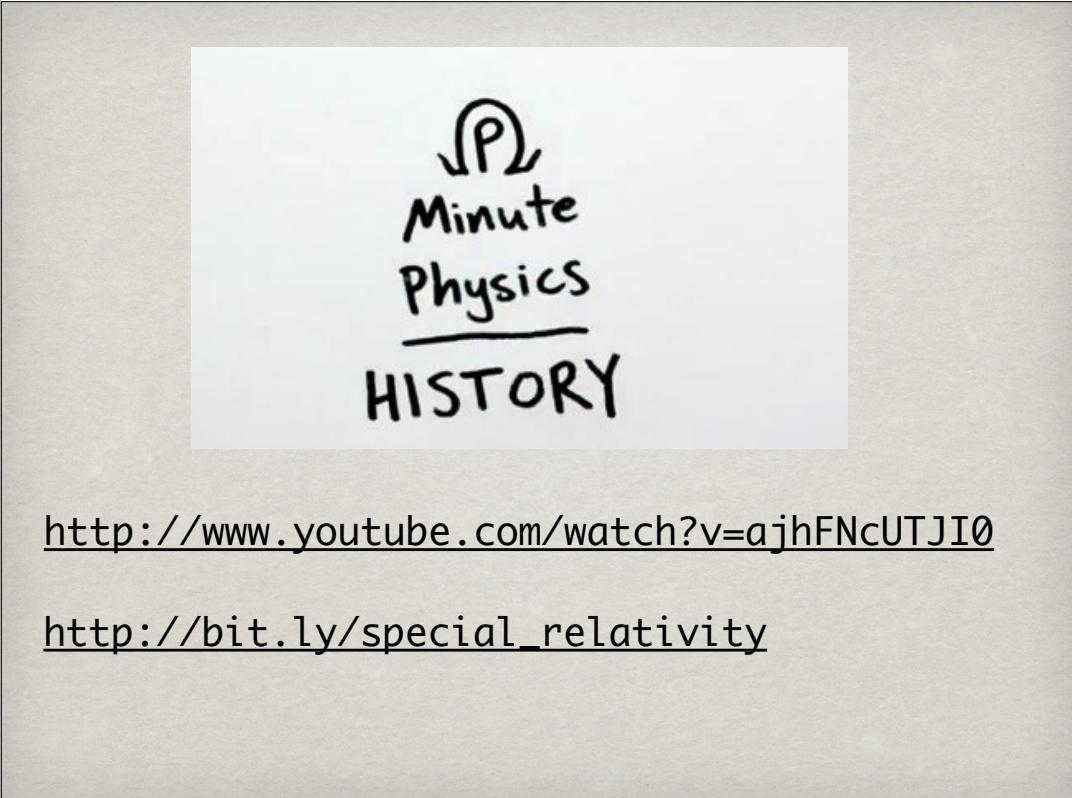
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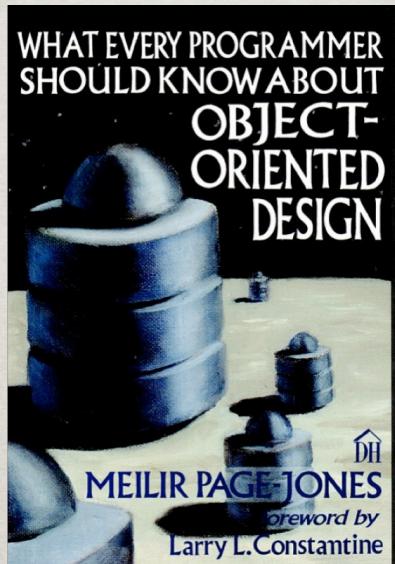
\sqrt{P}
Minute
Physics
HISTORY

<http://www.youtube.com/watch?v=ajhFNcUTJI0>

http://bit.ly/special_relativity



CONNASCENCE



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DEFINITION

Connascence

- The common birth of two or more at the same time; the production of two or more together.
- That which is born or produced with another
- The act of growing together.

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CONNASCENCE

- * NAME
- * POSITION
- * MEANING
- * ALGORITHM
- * TYPE
- * EXECUTION
- * TIMING
- * VALUE
- * IDENTITY

PRINCIPLES

- * DEGREE
- * LOCALITY
- * STABILITY

CONTRANASCENCE

CONNASCENCE

- * NAME
- * POSITION
- * MEANING
- * ALGORITHM
- * TYPE
- * EXECUTION
- * TIMING
- * VALUE
- * IDENTITY

PRINCIPLES

- * DEGREE
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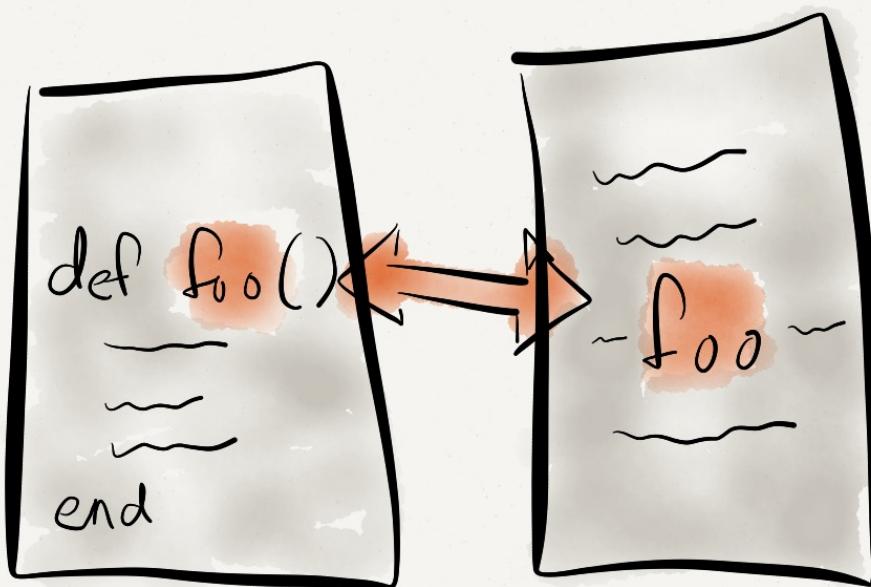
CONTRANASCENCE

CONNASCENCE OF

NAME

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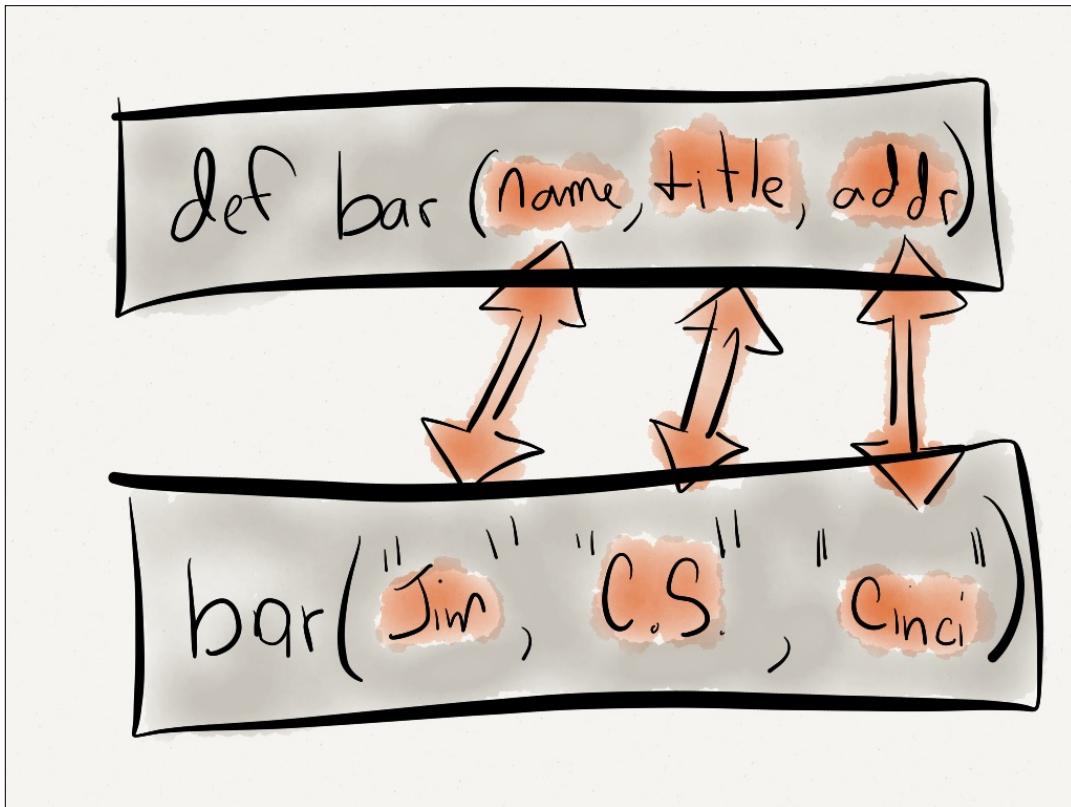
DEFINITION

Connascence of Name

occurs whenever two components must agree on the same name.

CONNASCENCE OF

POSITION



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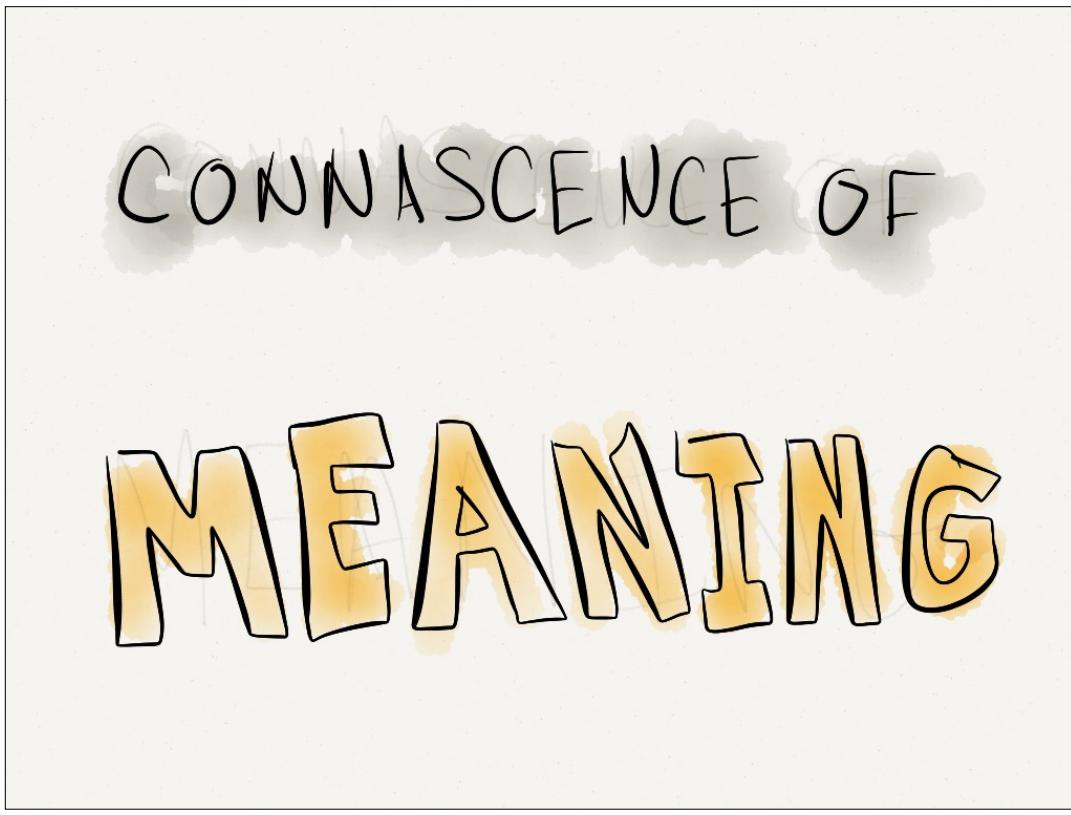
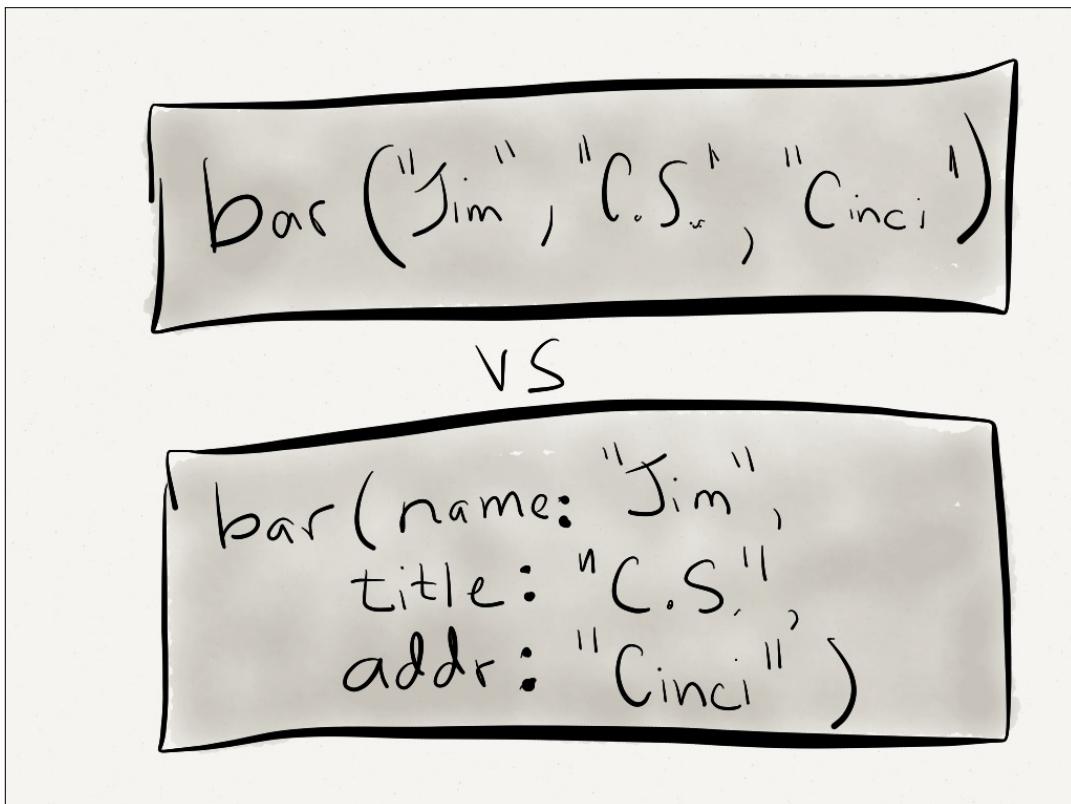
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DEFINITION

Connascence of Position
occurs whenever two
components must be adjacent
or appear in a particular order.

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```
...
if ssn == "999-99-9999"
    # No SSN Given
else
    # Handle SSN
end
...
```

```
...
if ssn == MISSING_SSN
    # No SSN Given
else
    # Handle SSN
end
...
```

```
class Phone
  CARRIERS = {
    10          => "Alltel",
    11          => "AT&T",
    12          => "Nextel",
    13          => "Sprint",
    14          => "T-Mobile",
    (WIFI=15)   => "WiFi",
    (OTHER=16)  => "Other Carrier",
    (UK=17)     => "UK Carriers",
    (CANADA=18) => "Canadian carriers",
  }
end
```

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```
<% unless carrier == Phone::WIFI %>
  <% f.text_field :phone_number
<% end %>
```

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DEFINITION

Connascence of Meaning
occurs whenever two
components must agree on the
interpretation of data values.

WHAT DOES THIS DO?

Fixnum.instance_methods

WHICH IS WHICH?

`Fixnum.instance_methods(true)`

`Fixnum.instance_methods(false)`

WHAT DOES IT RETURN?

`User.find(:all, ...)`

`User.find(:first, ...)`

WHAT DOES IT RETURN?

```
collection = User.find(:all, ...)
```

```
single_object = User.find(:first, ...)
```

WHICH IS WHICH?

```
def User.locate(all_or_first, ...)
  result = find(all_or_first, ...)

  # Did we find anything?
  #
  # if result.nil? ... end
  # or
  # if result.empty? ... end
end
```

DEFINITION

Control Coupling

occurs when one components passes a piece of information that is intended to control the internal logic of the other.

WARNING SIGNS

Function uses OR in its description

- ✿ Returns the methods in the class or class hierarchy
- ✿ Finds a single object OR objects
- ✿ Reads OR Writes to the disk

WARNING SIGNS

Data that has no intrinsic meaning:

- ⌘ Symbols
- ⌘ True / False
- ⌘ Nil

WARNING SIGNS

Switching Logic

```
def foo(flag)
  if flag
    # use this logic
  else
    # use that logic
  end
  ...
end
```

CONNAISSANCE OF ALGORITHM

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```
class Page < ActiveRecord::Base

  validates_format_of :title,
    :with => /^[A-Z][a-z]+{2,}$/,
    :message => "must be a WikiName"

  def rendered_content
    text = content || ""
    linked_text =
      text.gsub(/\b([A-Z][a-z]+{2,})\b/) { |name| page_link(name) }
    BlueCloth.new(linked_text).to_html.html_safe
  end

  # ...
end
```

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```

class Page < ActiveRecord::Base

  validates_format_of :title,
    :with => /^[A-Z][a-z]+{2,}$/,
    :message => "must be a WikiName"

  def rendered_content
    text = content || ""
    linked_text =
      text.gsub(/\b([A-Z][a-z]+){2,}\b/, { |name| page_link(name) })
    BlueCloth.new(linked_text).to_html.html_safe
  end

  # ...
end

```

```

class Page < ActiveRecord::Base

  WIKI_RE = /\b([A-Z][a-z]+){2,}\b/
  WIKI_TITLE_RE = /^#{WIKI_RE}$/>

  validates_format_of :title, :with => WIKI_TITLE_RE,
    :message => "must be a WikiName"

  def rendered_content
    text = content || ""
    linked_text = text.gsub(WIKI_RE) { |name| page_link(name) }
    BlueCloth.new(linked_text).to_html.html_safe
  end

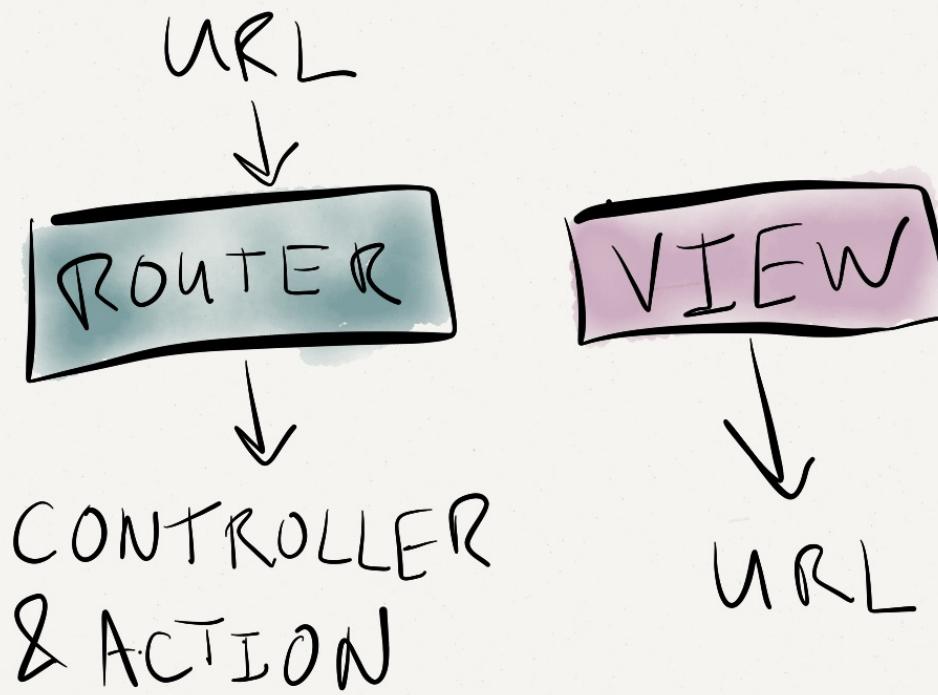
  # ...
end

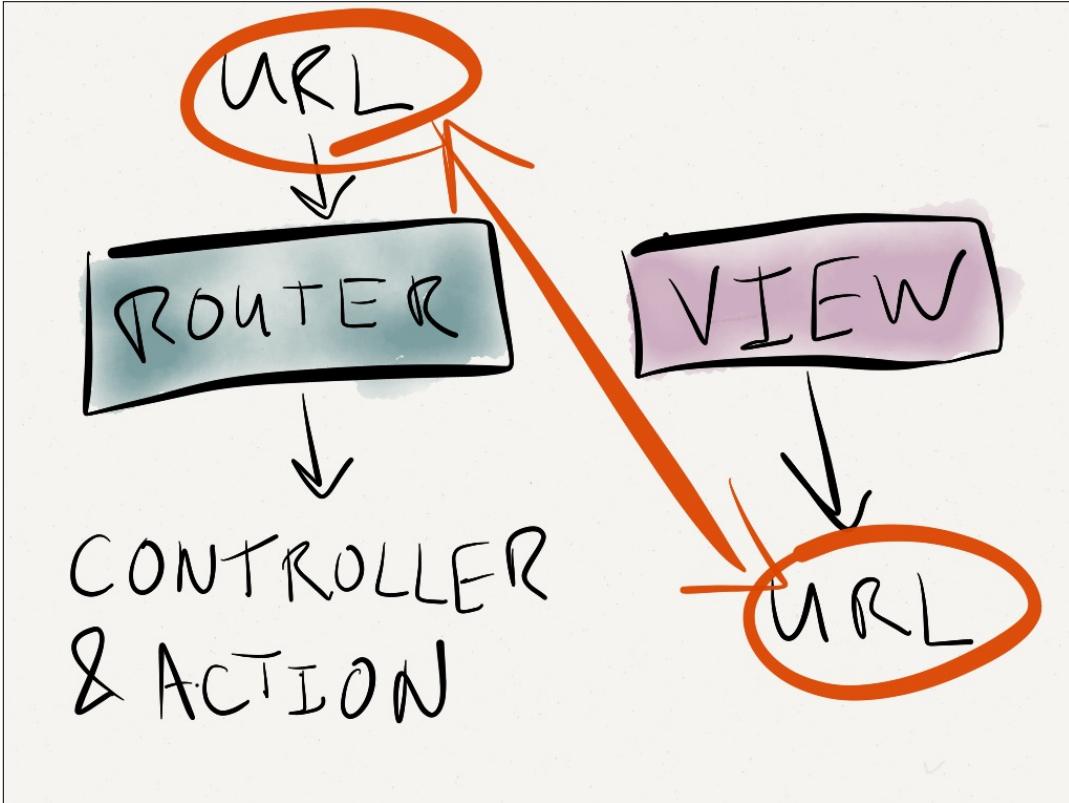
```

DEFINITION

Connascence of Algorithm

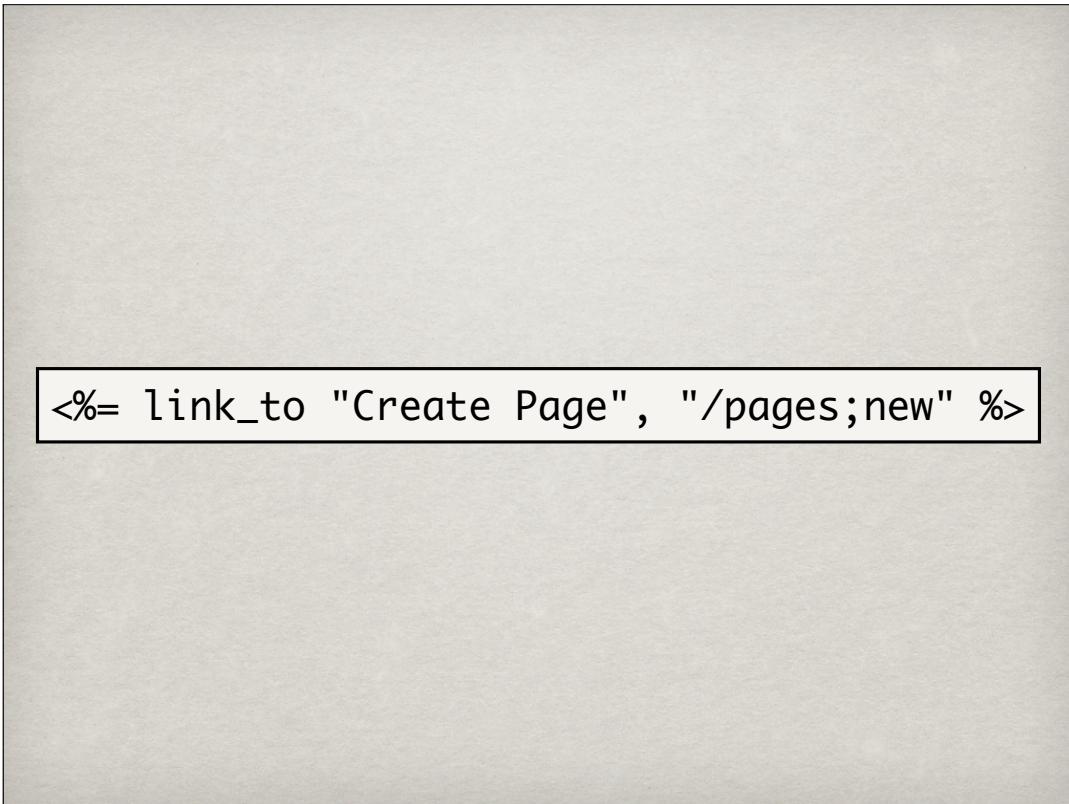
occurs whenever two components must agree on a particular algorithm.





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```
<%= link_to "Create Page", "/pages/new" %>
```

```
<%= link_to "Create Page", new_pages_path %>
```

REDUCE DEGREE

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CONNASCENCE OF TYPE

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Lets come back to this later ...

CONNASCENCE OF VALUE

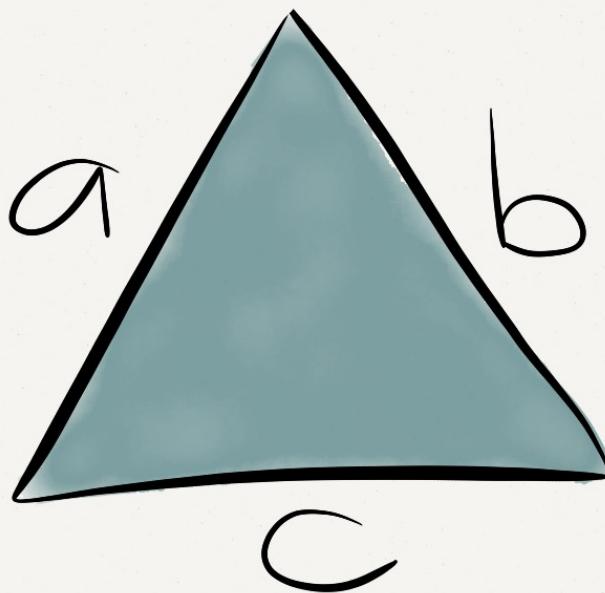
```
class Triangle
  attr_reader :a, :b, :c

  def initialize(a, b, c)
    @a, @b, @c = a, b, c
  end

  def valid?
    # What relationship exists
    # between a, b, and c?
  end
end
```

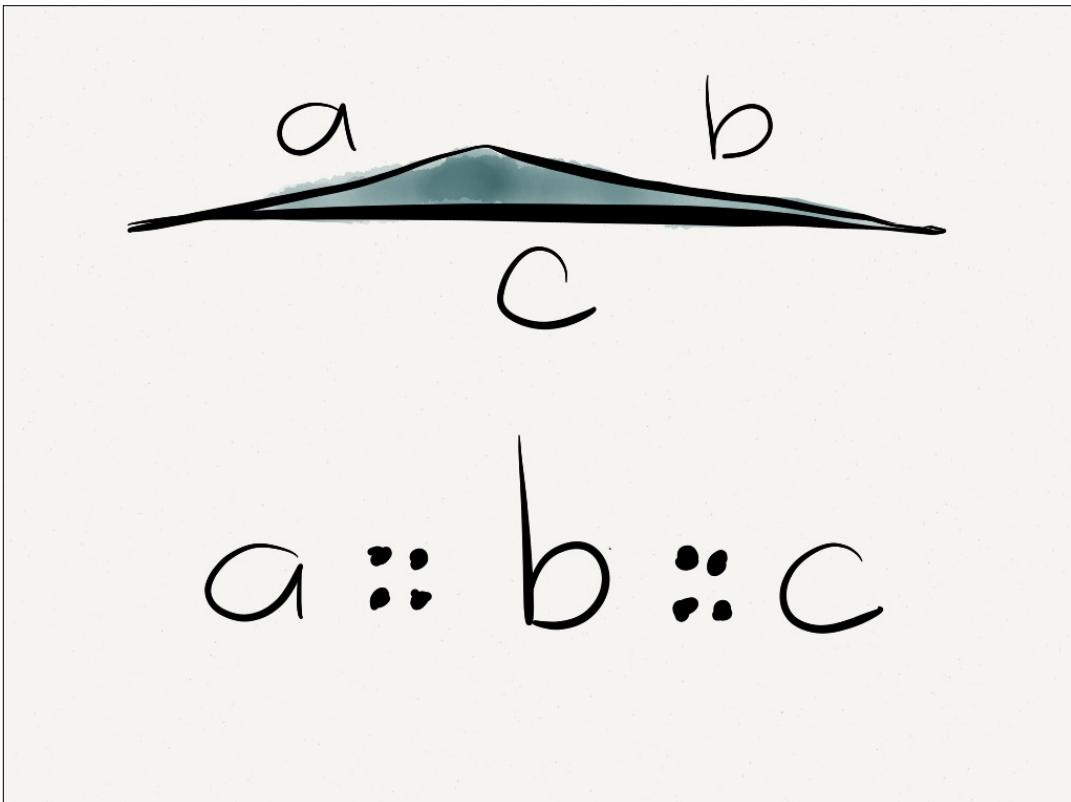
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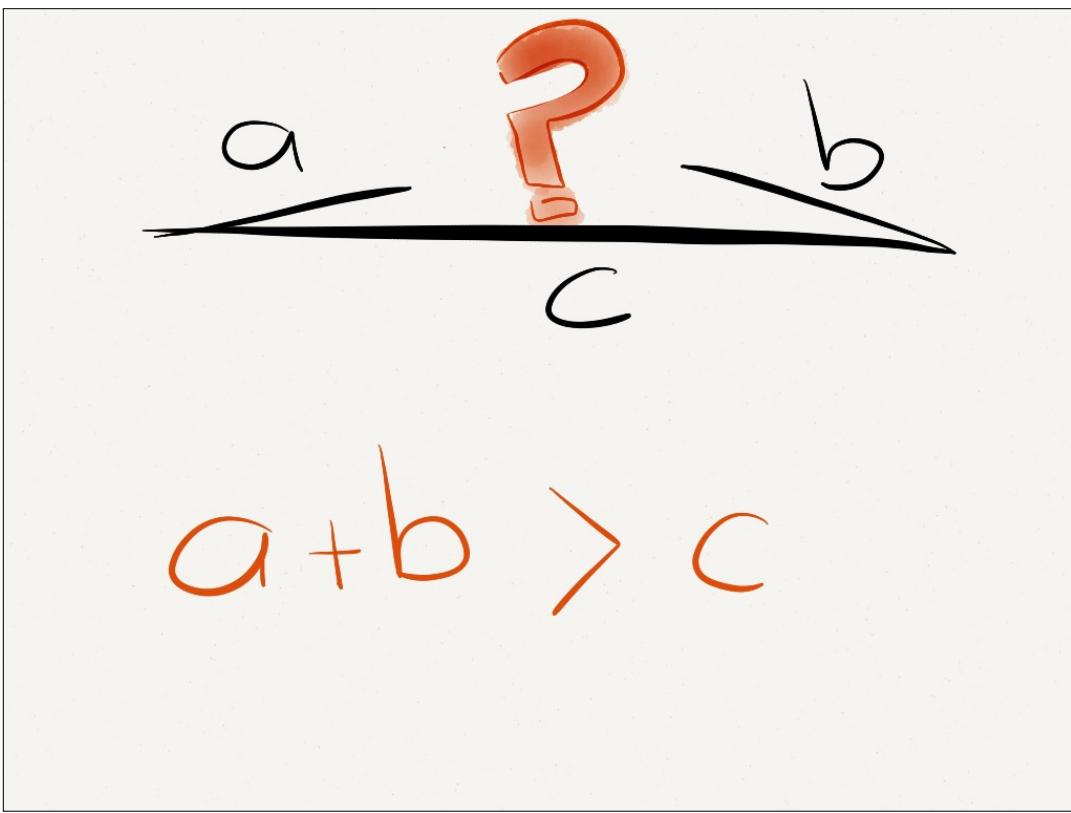
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```
class Triangle
  attr_reader :a, :b, :c

  def initialize(a, b, c)
    @a, @b, @c = a, b, c
  end

  def valid?
    x, y, z = [a, b, c].sort
    x + y > z
  end
end
```

DEFINITION

Connascence of Value
occurs when the values of two
components are related.

CONNASCENCE OF TIMING

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```
class Account
  attr_reader :balance

  def initialize
    @balance = 0
  end

  def deposit(amount)
    @balance += amount
  end
end
```

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```
THREADS = 10
account = Account.new

threads = (0...THREADS).map { |i|
  Thread.new {
    1000.times {
      account.deposit(1)
      sleep(0.001)
    }
  }
}
threads.each { |t| t.join }

puts account.balance
```

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```
$ ruby co_timing.rb
10000
$ ruby co_timing.rb
9991
$ ruby co_timing.rb
10000
$ ruby co_timing.rb
9992
$ ruby co_timing.rb
9992
$ ruby co_timing.rb
10000
```

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DEFINITION

Connascence of Timing
occurs when the timing of
execution is important.

EXAMPLES

Connascence of Timing

- ✿ Race Conditions
- ✿ Timeouts

CONNASCENCE OF EXECUTION

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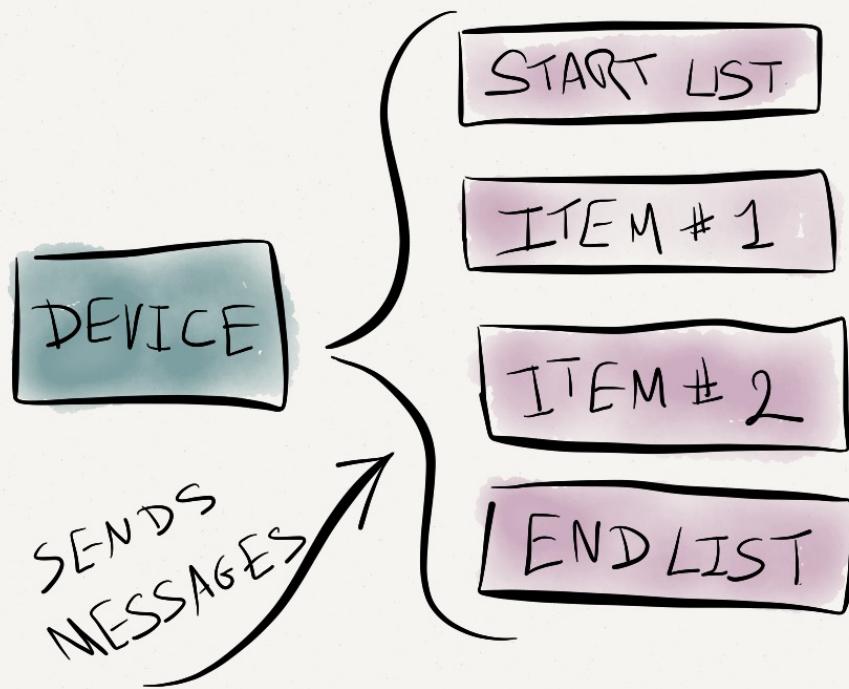
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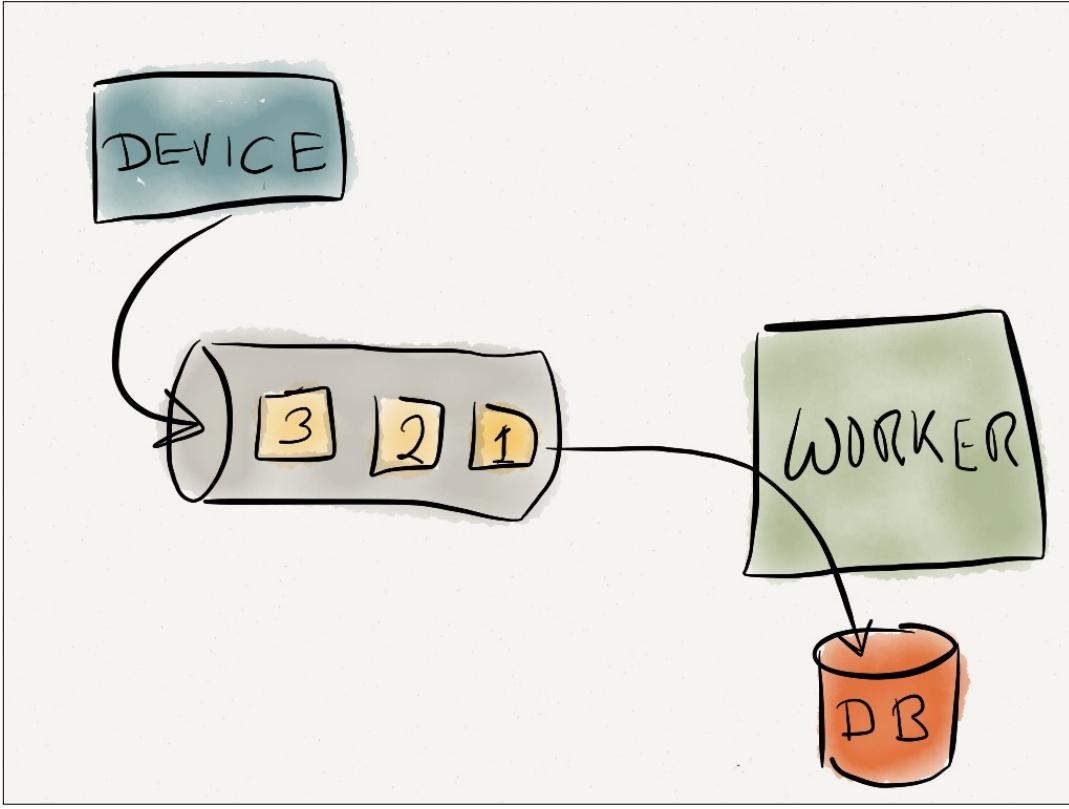
```
receipts.each do |receipt|
  submit_to_edgecase(receipt)
  file_locally(receipt)
  purge(receipt)
end
```

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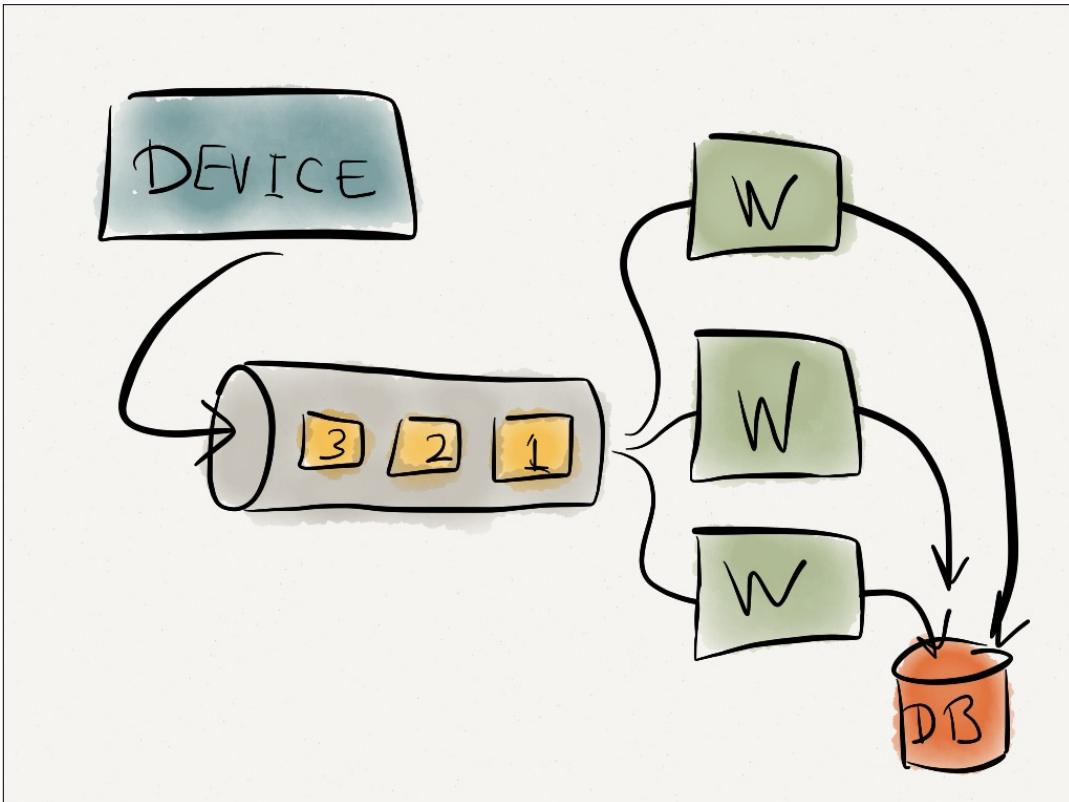
```
receipts.each do |receipt|
  submit_to_edgecase(receipt)
  file_locally(receipt)
  purge(receipt)
end
```





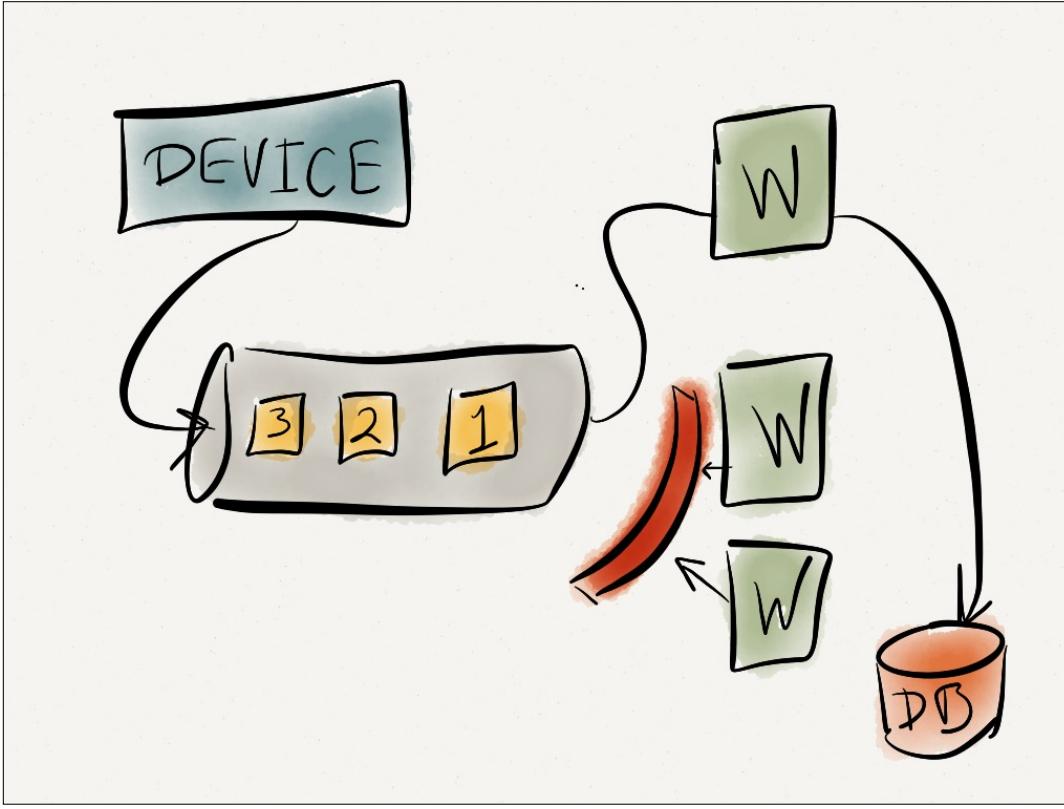
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DEFINITION

Connascence of Execution
occurs when the *order* of
execution of two components is
important.

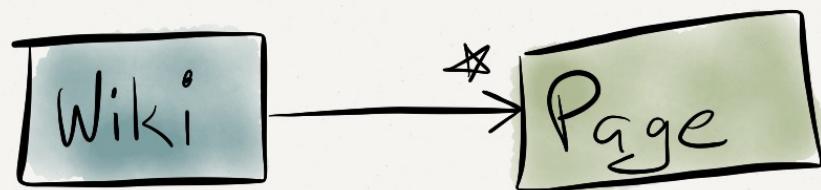
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CONNASCENCE OF IDENTITY

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```
class Page < ActiveRecord::Base
  belongs_to :wiki

  # ...

  def make_home_page
    wiki.home = title
    wiki.save
  end
end
```

```
describe "make home page" do
  Given(:wiki) {
    Wiki.create(name: "Wiki", home: "TheOldHomePage")
  }
  Given(:page) {
    wiki.pages.create(title: "TheNewHomePage")
  }

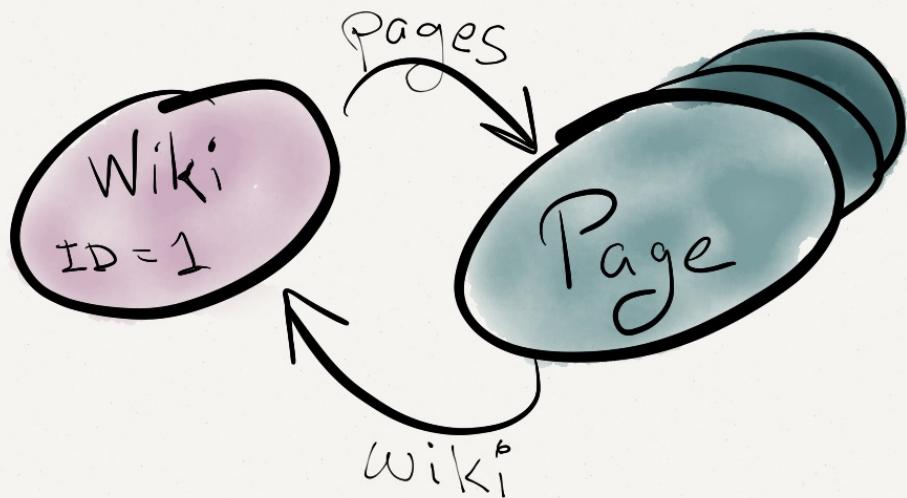
  When { page.make_home_page }

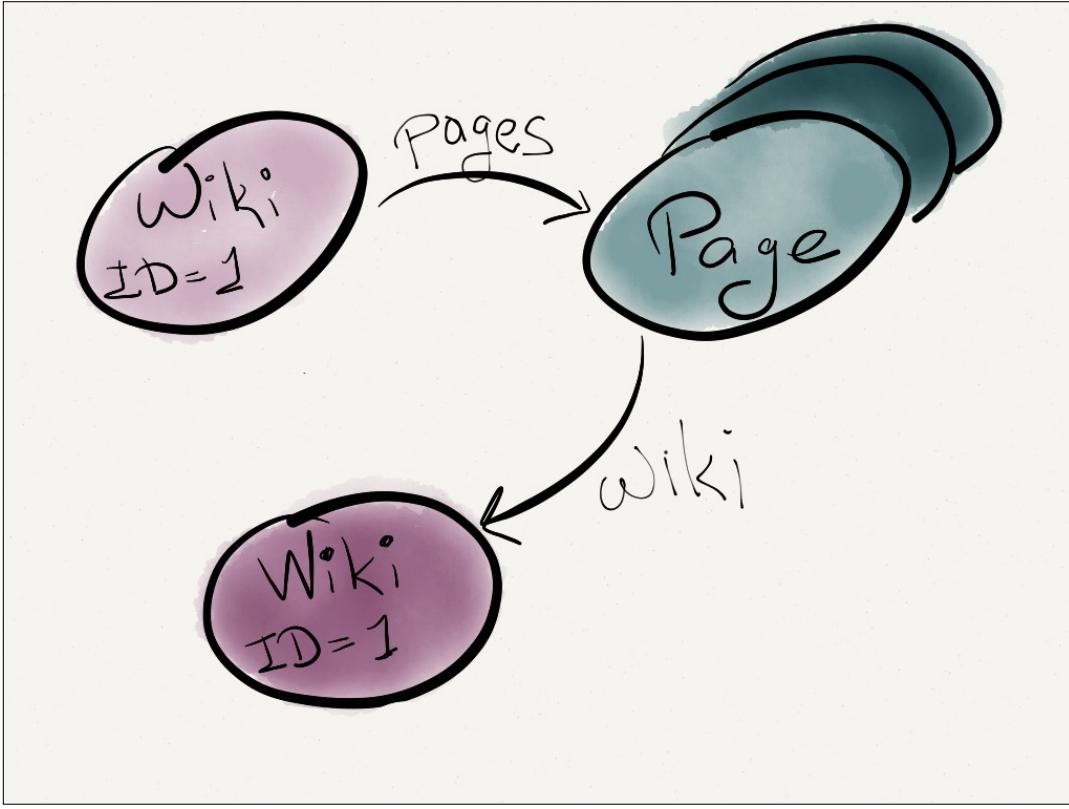
  Then { wiki.home.should == "TheNewHomePage" }
end
```

1) Page make home page

Failure/Error:

```
Then { wiki.home.should == "TheNewHomePage" }
expected: "TheNewHomePage"
      got: "TheOldHomePage" (using ==)
```





DEFINITION

Connascence of Identity
occurs when two components
must reference the same object.

CONNASCENCE OF

TYPE

What is

TYPE?

* Set of DATA

* Set of OPERATIONS

Stack

* push (item)



* pop()

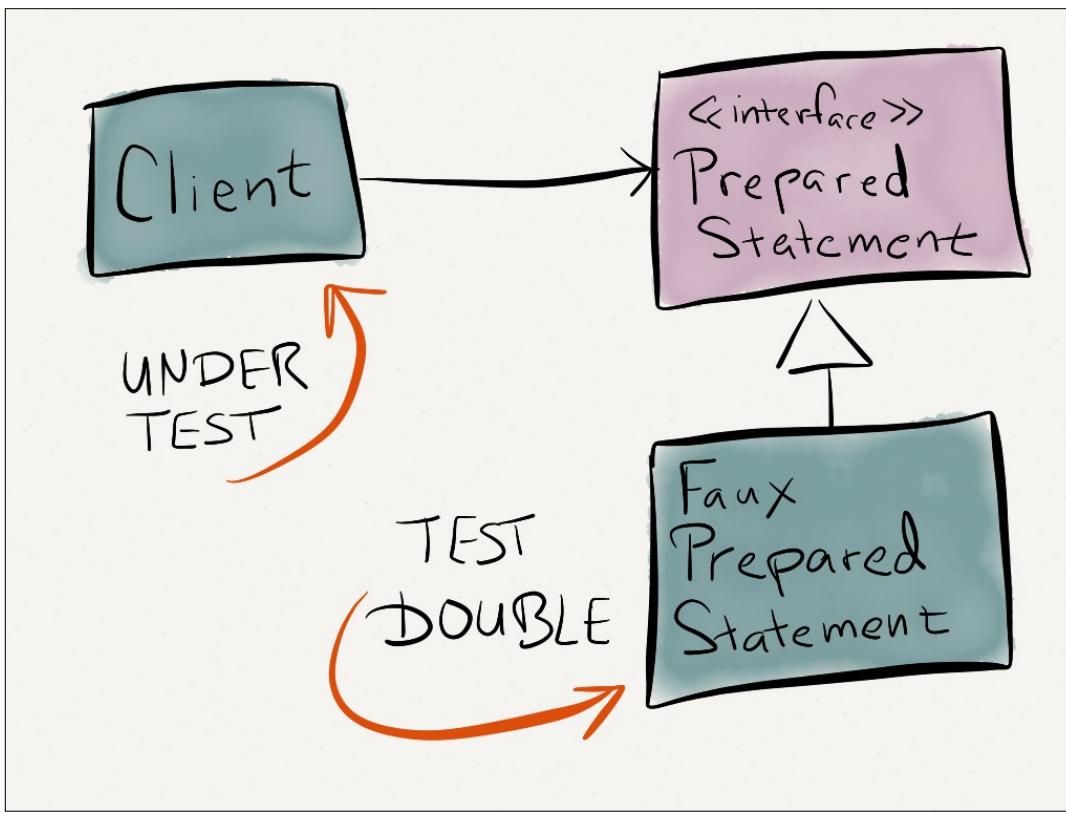


* empty?



Stack
 * push (item)
 * pop()
 * empty?

$$C_0N + 3*(C_0N + C_0P + ?)$$



```

class FauxPreparedStatement
    implements java.sql.PreparedStatement
{

    public void setInt(int i, int j) {
        // Faux code here
    }

    public java.sql.ResultSet executeQuery() {
        // Faux code here
    }

    ...
}

```

```

package org.meteapbox;
class FauxPreparedStatement implements java.sql.PreparedStatement {
    public void setString(int i, String s) {
        // Faux code here
    }

    public void setBoolean(int i, boolean b) {
        // Faux code here
    }

    public void setNull(int i, Class<?> clazz) {
        // Faux code here
    }

    public void setDouble(int i, double d) {
        // Faux code here
    }

    public void setFloat(int i, float f) {
        // Faux code here
    }

    public void setByte(int i, byte b) {
        // Faux code here
    }

    public void setShort(int i, short s) {
        // Faux code here
    }

    public void setInt(int i, int j) {
        // Faux code here
    }

    public void setLong(int i, long l) {
        // Faux code here
    }

    public void setBigInteger(int i, BigInteger bi) {
        // Faux code here
    }

    public void setBigDecimal(int i, BigDecimal bd) {
        // Faux code here
    }

    public void setTimestamp(int i, Date date) {
        // Faux code here
    }

    public void setDate(int i, Date date) {
        // Faux code here
    }

    public void setTime(int i, Time time) {
        // Faux code here
    }

    public void setTimestamp(int i, java.util.Timestamp ts, java.util.Calendar cal) {
        // Faux code here
    }

    public void setParameterMetadata() {
        // Faux code here
    }

    public void setString(int i, String str) {
        // Faux code here
    }

    public void setBytes(int i, byte[] bytes) {
        // Faux code here
    }

    public void setBinaryStream(int i, InputStream stream) {
        // Faux code here
    }

    public void setCharacterStream(int i, Reader reader) {
        // Faux code here
    }

    public void setBinaryStream(int i, InputStream stream, long length) {
        // Faux code here
    }

    public void setCharacterStream(int i, Reader reader, long length) {
        // Faux code here
    }

    public void setAsciiStream(int i, OutputStream stream) {
        // Faux code here
    }

    public void setUnicodeStream(int i, OutputStream stream) {
        // Faux code here
    }

    public void setNull(int i, Class<?> clazz) {
        // Faux code here
    }

    public void setNull(int i, int type) {
        // Faux code here
    }
}

```

```

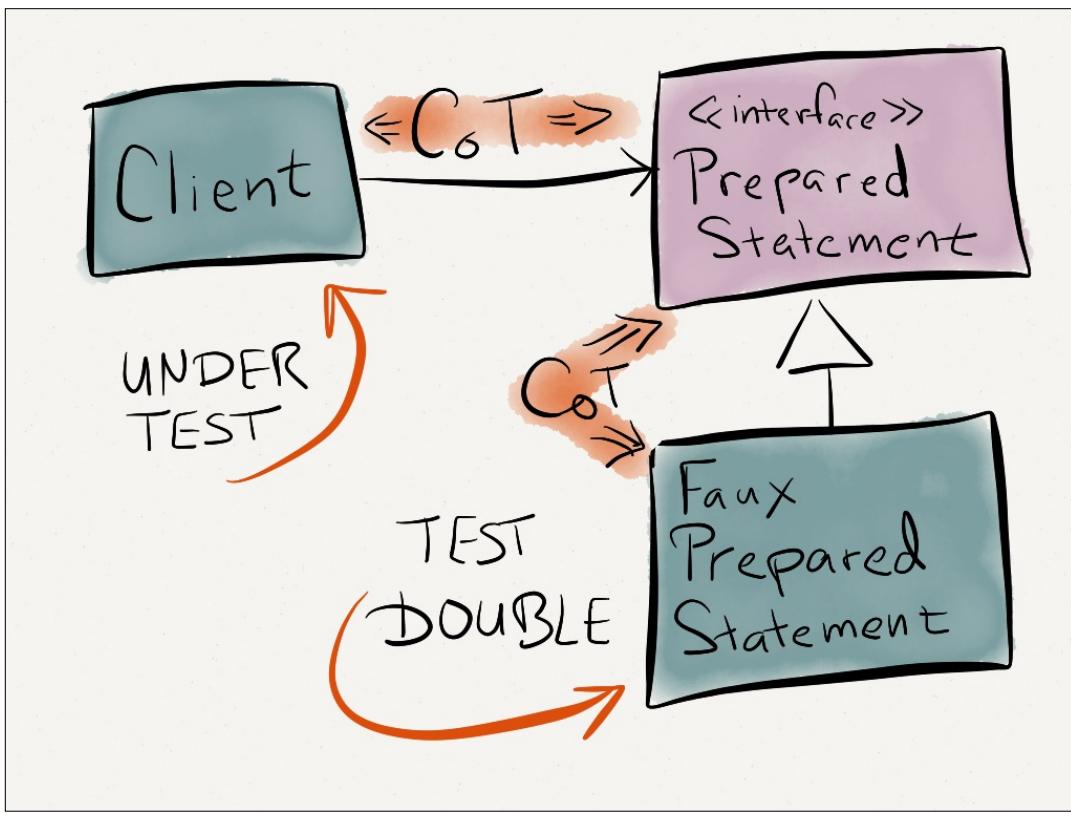
class FauxPreparedStatement
  def set(index, object)
    # Faux code here
  end

  def executeQuery
    # Faux code here
  end
end

```

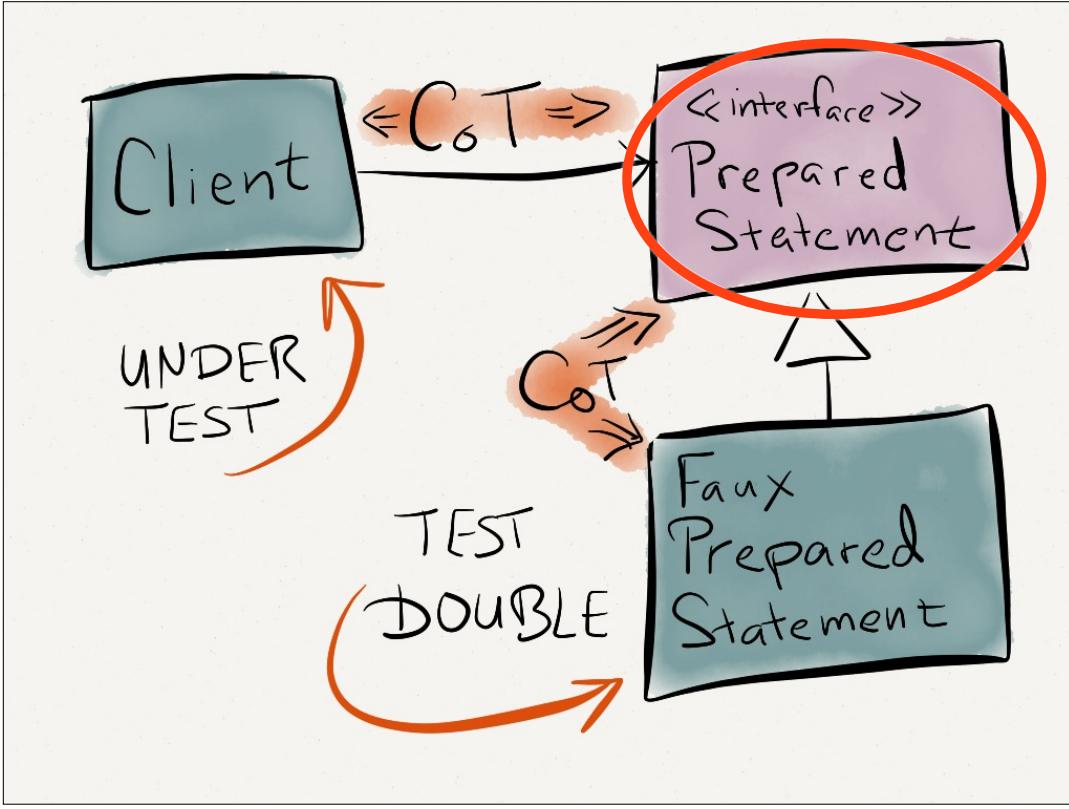
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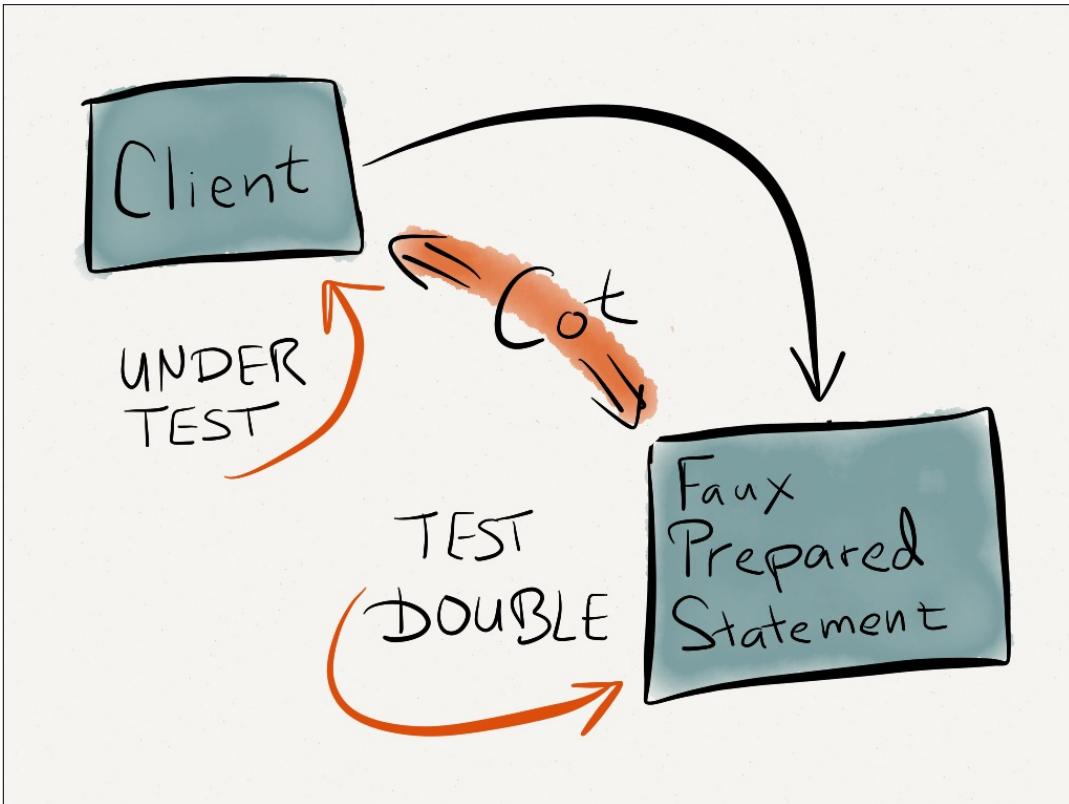
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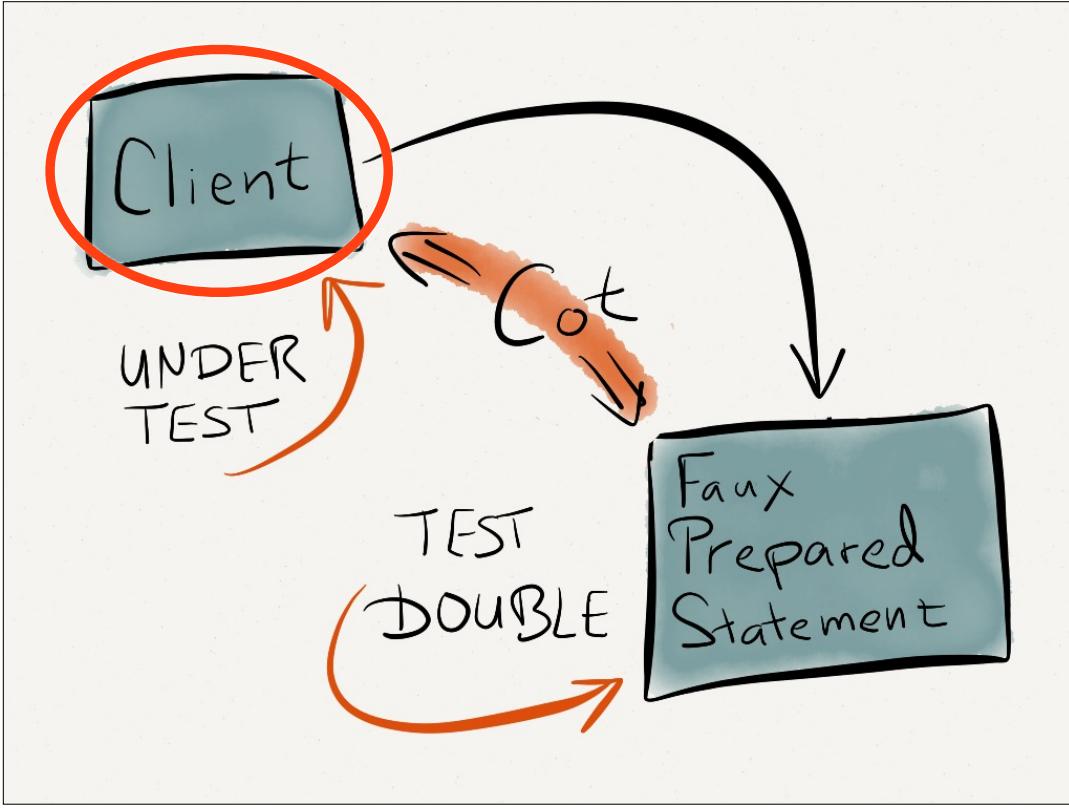
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DEFINITION

Connascence of Type
occurs whenever two components
must agree on the same type.

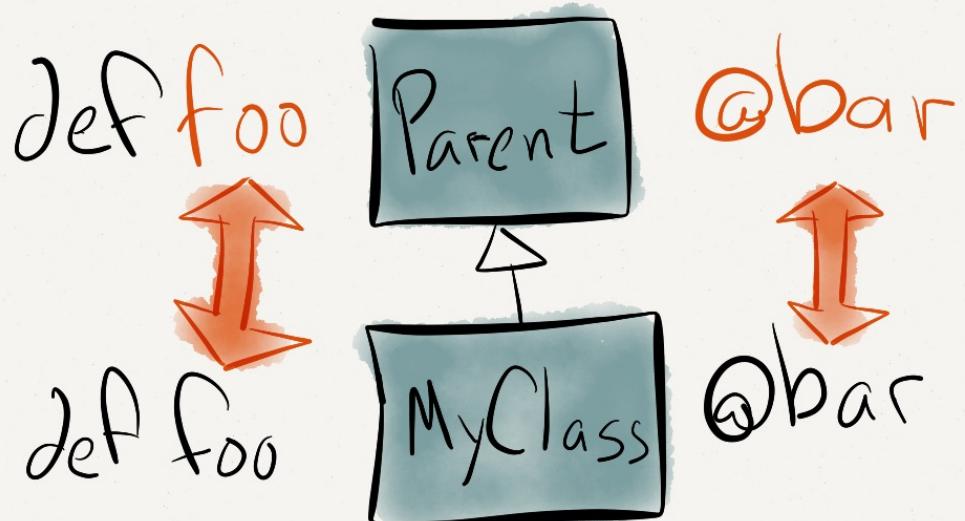
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CONTRADIENCE

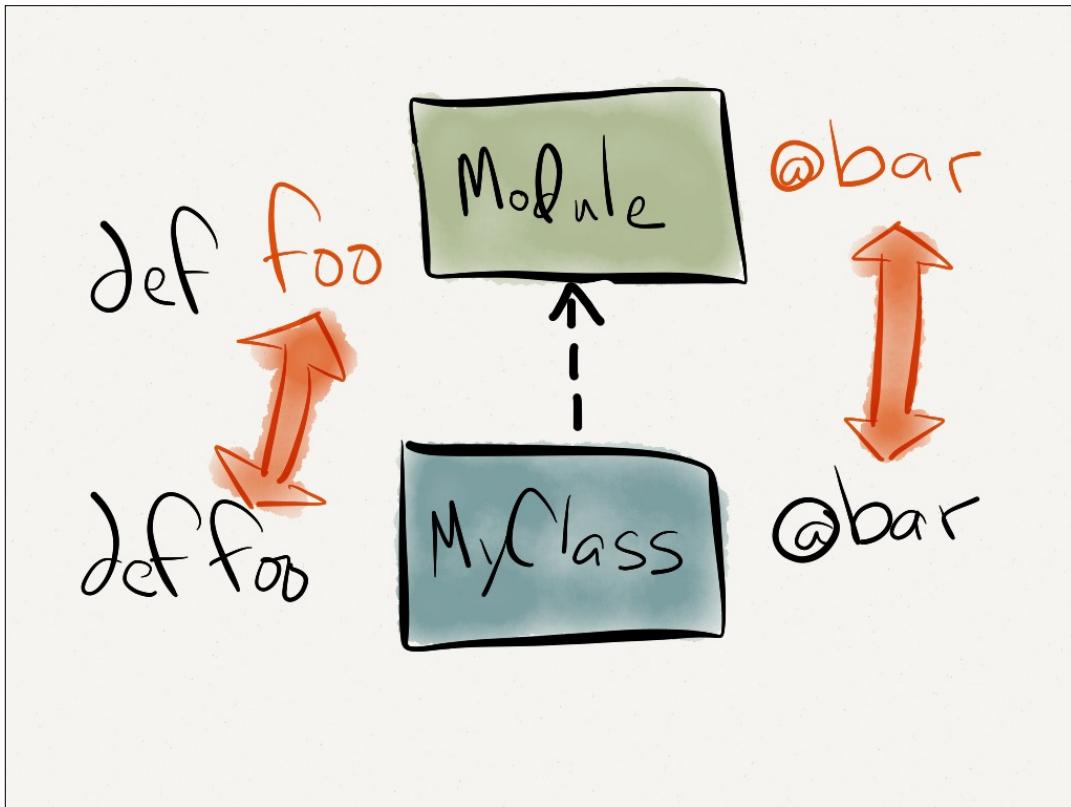
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DEFINITION

Contranascence

occurs when two components
must agree on *different* names.

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REDUCING CONTRANASCENCE

- ⌘ Namespace
- ⌘ Delegation VS Inheritance



ACTION



REDUCE
DEGREE

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INCREASE
LOCALITY

Wednesday, April 11, 12

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D on't
R epeal
Y ourself

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103

S ingle
R esponsibility
P rinciple

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PREFER STABILITY

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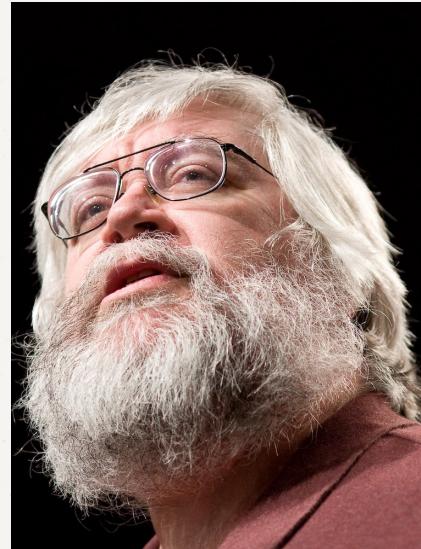
FUTURE

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QUESTIONS?

Jim Weirich
Chief Scientist
Edge Case
@jimweirich



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